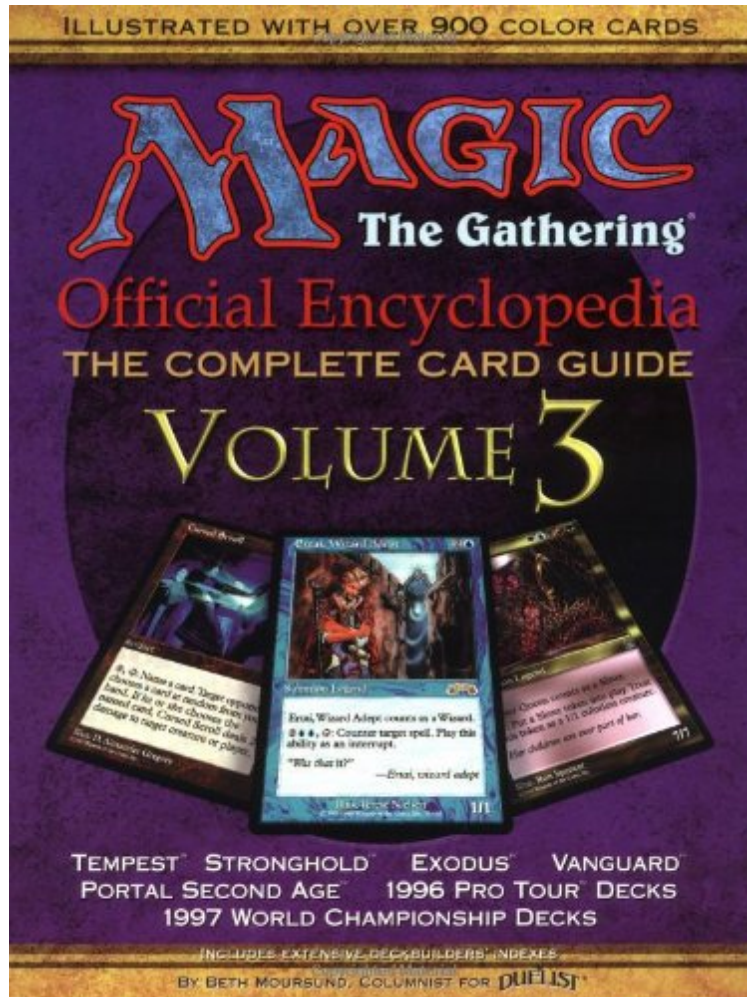


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## Magic: The Gathering -- Official Encyclopedia, Volume 3: The Complete Card Guide

Beth Moursund

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**Beth Moursund : Magic: The Gathering -- Official Encyclopedia, Volume 3: The Complete Card Guide** before purchasing it in order to gage whether or not it would be worth my time, and all praised Magic: The Gathering -- Official Encyclopedia, Volume 3: The Complete Card Guide:

0 of 0 people found the following review helpful. Five StarsBy CustomerGrade A stuff16 of 16 people found the following review helpful. Oh, God, not another one...By AlexJust finished the review below...since when an erratum for every card was good? Errata are the behind-the-scenes changes in the rules - how is that good? It only complicates the game. Also, I've noticed that with every volume the amount of info steadily decreases:the first volume held images of well over 2000 cards from Third and Fourth Ed., Arabian Nights, Antiquities, Legends, Ice Age, The Dark, Fallen Empires, Alliances, and who knows what else. It was jam packed with an out-of-order chronology, the banned cards,

lots of strats and card info. The second volume was thirty percent smaller - 1300 cards from Weatherlight, Visions, Fifth Ed., and Portal. It was bleaker, smaller, less enthralling. Now, THIS volume features 900 cards from four small expansions - they didn't even wait for the block to be over. Some of illustrations are botched or ill-colored, and the text on the best cards... Of course, if you want some sort of help choosing or organizing your M:TG cards, you will need this, but, believe me, this is not a diamond in the rough. 2 of 3 people found the following review helpful. Absolutely Wonderful  
By A Customer  
This book is essential to any Magic player, especially one who uses recent cards. The book contains every card from tempest, Stronghold, Exodus, and Portal Second Age, which are basically the best new sets on the market. This book is better than the other 2 encyclopedias because it also includes Vanguard cards and decks from Pro Tour '96 and '97. Also, the card index in the back contains every single magic card up to July 1998, which makes it the best book for a deckbuilder. This is the best magic book for anybody!

Beautiful full-color reproductions of over 1,000 new Magic cards fill the pages of this comprehensive reference guide to the decade's hottest fantasy game.