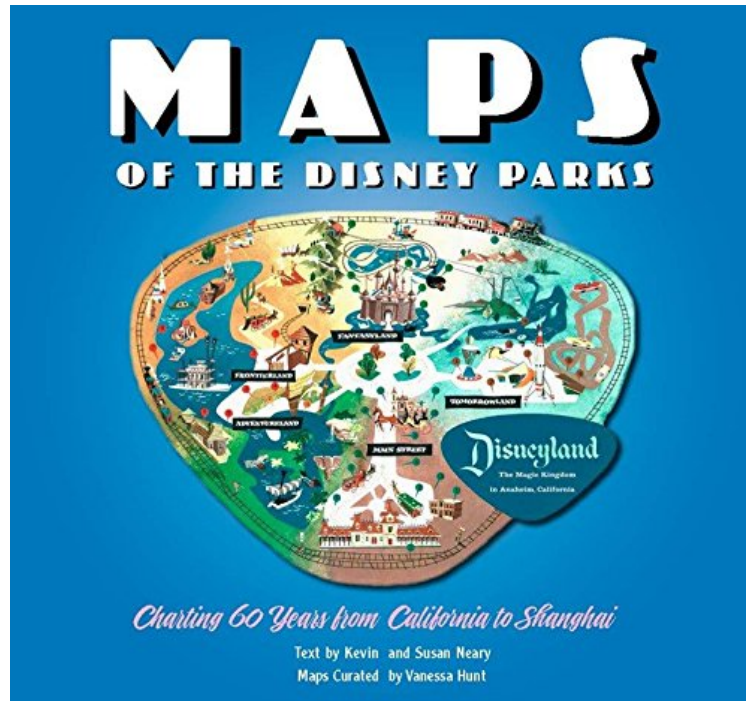


Maps of the Disney Parks: Charting 60 Years from California to Shanghai (Disney Editions Deluxe)

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Vanessa Hunt, Kevin Neary, Susan Neary : Maps of the Disney Parks: Charting 60 Years from California to Shanghai (Disney Editions Deluxe) before purchasing it in order to gauge whether or not it would be worth my time, and all praised Maps of the Disney Parks: Charting 60 Years from California to Shanghai (Disney Editions Deluxe):

176 of 183 people found the following review helpful. Not at all what you would expect - the title is misleading By star wars nut I had very high hopes for this book. Based on the product description, I was expecting to get tons of actual park maps from 1955 to today. Instead, what you get is a hodgepodge of concept art renderings with very little explanation of what you're looking at. There are very few actual maps of the parks. While the concept art included is beautiful to look at, it's all very poorly organized. The book jumps around from park to park without any transition. Instead of placing things chronologically, or by individual park, everything is kind of just smashed together. There are different chapters, but the chapter titles don't mesh with what's actually in that chapter. It's just a poorly designed layout for the book. There is very little in the way of descriptions of what you're looking at or why. Also, the other obviously had a huge fascination with Tom Sawyer's Island because he includes more renderings of it than he does for some of the actual parks. If you are looking for a book that contains all the park maps from all Disney parks from 1955 to today, this book is not for you. If you're looking for something to kill some time while you're on the toilet, this book might fit that bill. But, it would be an expensive toilet read. Seriously, if I had paid the full \$30 retail price, I'd be mad and sending the book right back to . There are a lot of really good books out there about a Disney park history. This is

not one of them 60 of 62 people found the following review helpful. Title is misleading By pepper I was expecting maps that are given out in the parks from over the years. I thought I would be able to look at them and see how each park has changed over the years. Instead it's full of maps that are just concept and art work. The title is very misleading. May be sending back. 55 of 58 people found the following review helpful. Aerial Concept Art of the Disney Parks By Brian Krosnick If this book were called "Concept Art of the Disney Parks," it would be getting 5-stars across the board. I was relieved to see that others had expected something different just like I had. 50% of the book is made of gorgeous, well-curated, glowing aerial concept art of Disney Parks that special sort of concept art Disney artists do so well, showing just enough to romanticize the place while keeping the details soft. There's lush, beautiful artwork of Disneyland Paris seen from the sky; concept art of Hong Kong Disneyland's new mini-lands; everything in the book about New Fantasyland or Shanghai Disneyland is in the form of (beautiful, high quality) scans of famous (and readily available) concept art. 30% of the book is filled with one-off "novelty" maps, like the cartoon-ified, caricature map of Disney California Adventure produced solely to hang on construction walls during its rebirth; delicate, elegant "souvenir" maps of DisneySea meant to be purchased in a gift shop in large format. A further 15% is populated by a lot (maybe too many) of the "in-universe" maps: the "map" of the Hundred Acre Wood that serves as the backdrop to the loading area in Tokyo's Hunny Hunt ride; the exaggerated cartoon "map" of your "sailing route" in DisneySea's Sinbad's Storybook Voyage; the "map" of Vulcania that hangs in the Nautilus' map room in Disneyland Paris' walkthrough attraction; the elegant map of the world in the ceiling of Tokyo's Teddy Roosevelt lounge. And while those are maps, and they are in Disney Parks, it feels as if they should be relegated to their own chapter, because they're not what you and I had in mind when we looked at this book. You and I came here for what's squeezed into the remaining 5% of the book Disney Parks guide maps... y'know... the ones your pick up at the turnstile on your way in (or, for many of us, on the way out). So many of us make a hobby of collecting these maps not just as souvenirs, but as works of art. We use them to trace parks' growth over time. And I suspect *most* people who pre-ordered this book a year in advance like I did were expecting it to be a comprehensive collection of those guide maps for each Disney Park through its history. Chapter 1 - Disneyland Park Chapter 2 - Magic Kingdom Chapter 3 - Epcot Chapter 4 - Tokyo DisneySea... What you and I were looking for was to trace these parks via their guide maps. Take Disney California Adventure (would've been Chapter 8, by my count?). Sure, start off the chapter with some concept art and give me a history of the park's development. But then, I want the map the guide map from the turnstile that guests picked up in 2001. Then I want to turn the page and see the 2004 map and I want text to point out what's been added, subtracted, and changed at the park (and thus, to its map). Then I want to see 2007's. Then 2012's for the Grand Re-opening. Then today's. Right? I want to trace the parks' life through its guide map art. I suspect that's what you wanted, too. Yes, this is a book worth having in your collection. But it's NOT what you imagine it will be. Text is very, very minimal (an opening page for each chronological chapter, then simple citations of artists and year for each map included in that decade+ period) and within the broad range of each chapter, you'll zoom indiscriminately from continent to continent. Pages 82 - 83, Tokyo Disneyland "fine art" souvenir map; 84 - 85, Blizzard Beach map; 86 - 87, Animal Kingdom aerial concept art; 88 - 89, Tom Sawyer Island Explorer's Map... Is this book worth having in your collection? Yes. It's a fair price for a beautiful book of artwork. And *if* this book were called "Aerial Concept Art of the Disney Parks," people would've known what they were getting and this would be 5-stars across the board as a well-curated collection of art with minimal text. As it is, you and I came here for a collection of Disney Parks guide maps, and this is not that.

It all started with a map. . . . Maps of the Disney Parks are more than just atlases used by guests to find their way to Big Thunder Mountain Railroad. They are snapshots of a place and time, relics treasured by collectors, and gorgeous pieces of artwork. In fact, it was a map imagined by Walt Disney and drawn by Herbert Ryman—that was used to sell the idea of Disneyland to investors. Unfold this book bursting with beautiful maps from when the very first Disney Park opened in 1955 right up to today. Discover details on how and why the domestic and international parks have changed over time, and enjoy six decades worth of skillful creativity.

About the Author Kevin Neary has coauthored *The Hidden Mickeys of Walt Disney World* (2016) with his wife Susan and four Disney trivia books (1992-2000) with Dave Smith for The Walt Disney Company as well as two baseball books (*Major League Dads: Baseball's Best Players Reflect on the Fathers Who Inspired Them to Love the Game*, 2012, and *Closer: Major League Players Reveal the Inside Pitch on Saving the Game*, 2013) with Leigh A. Tobin for Running Press. Kevin has also written *715: Reflections of Hammerin' Hank the Home Run that Made History* (2015) for Skyhorse Publishing. His next baseball book will be *The Manager: Rules of Engagement* and will feature a collection of interviews and stories from fifty of the game's best managers over the past fifty years.